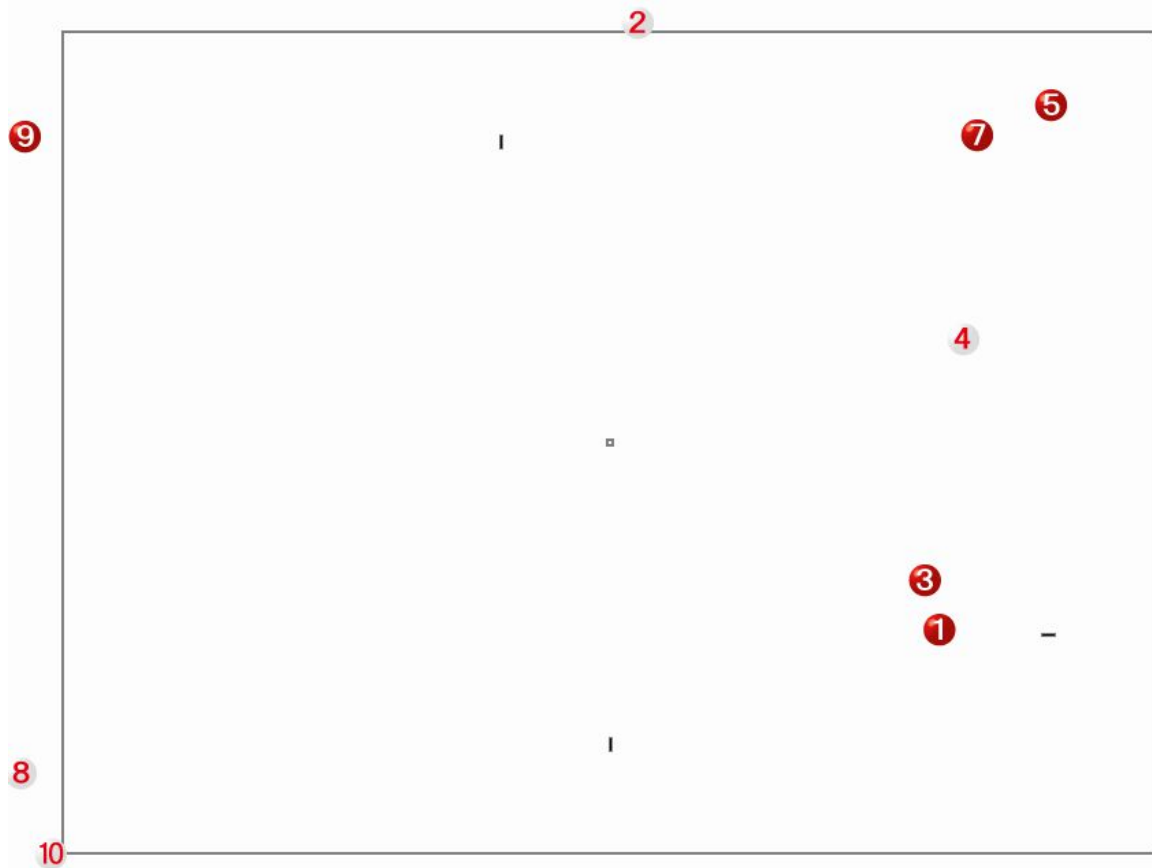


Scenario: Make every second count (elite)



0-point ball:

1-point ball: 1 3 5 2 4

2-point ball:

3-point ball: 7 9 6 10 8

5-point ball:

Court surface: undefined

Turn: 5

Stroker: 5

Time left: 2 min 30 sec

Points: 9 vs 9

Comments: 10, 2 are on court.

You are the Red captain. What do you tell your team to do?

This scenario is designed to understand the need to plan which ball will finish the game. Before Red can choose how to win, you need to understand which white balls are dangerous, and why.

Task 1: Outline the best strategy for white.

Task 2: Outline the best response for red.

Clearly ball 5 should touch ball 7. But how? What next?

Consider **at least two** possible placements for ball 7. Outline the positives and negatives for each placement.