

Duties of the Assistant Referee

According to the Official Gateball Rules 2019 Chapter 7 Referees, Article 23 Referees.

Clause 5 Duties of the Assistant Referee *[page 32]*.

1. Jointly assume the duties stated at Clause 4 with the chief referee.
2. Assist the chief referee, and should the chief referee be unable to continue his/her responsibilities, take on the responsibilities of the chief referee.

Duties of the Chief Referee and Assistant Referee

According to the Official Gateball Rules 2015 Chapter 7 Referees, Article 23 Referees.

Clause 4 Duties of the Chief Referee and Assistant Referee *[page 32]*.

1. Inspect the ground.
2. Confirm the details on the playing order form and playing order.
3. Inspect the equipment and uniforms.
4. Decide and announce the successful passes through gates and successful finishes [Agaris].
5. Decide and announce a successful Touches.
6. Decide and announce out-balls. Place the balls in an appropriate position, number of the ball facing towards the inner-field.
7. Decide and announce fouls. Implement appropriate measures.
8. Give warnings to a manager or player who does not comply with the essential rules governing the manager and players.
9. Respond to questions on the game.
10. Respond to confirmations by a stroker.
11. Temporarily move out-balls, mark the place of the out-ball with corresponding coloured marker [red or white] prior to moving the out-ball.
12. Respond to invalid movements of a ball.
13. Determine play interference.

Duties of the Assistant Referee

Chief Referee

According to the Official Gateball Rules 2019 Chapter 7 Referees, Article 23 Referees.

Clause 2 Rights of the Chief Referee *[page 31]*.

1. The chief referee shall lead the game in accordance with the Game Rules.
2. The Chief Referee shall have the right to make decisions to problems arising during the game that are not included in the Game Rules.

Clause 3 Duties of the Chief Referee *[page 32]*.

1. Toss the coin and confirm the leading and following teams.
2. Announce the “Play Ball” and “Game Set”.
3. Announce the playing order.
4. Approve and announce any player substitution.
5. Announce “Time” when a game is interrupted, as well as announce the restart of the game by announcing “Play”.
6. Implement appropriate measures against play interference.
7. Disqualify the game.
8. Confirm the record game results following the game.
9. Decide the winner (receive signatures from the captains of both teams).